

# Design Skills 2 (1617)

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## Items for purchase (3 items)

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**Learning curves: an inspiring guide to improve your design sketch skills**, by Sjo

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n, Klara; Macdonald, Allan, 2011

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**Presentation techniques: a guide to drawing and presenting design ideas**, by Powell, Dick, 1995

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**The making of design: from the first model to the final product**, by Gerrit Terstiege, c2009

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## Essential reading (7 items)

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**Manual of engineering drawing**, by Simmons, C. H.; Maguire, D. E.; Phelps, Neil, 2012

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**SolidWorks 2013 bible**, by Matt Lombard, 2013

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**Thinking, objects: contemporary approaches to product design**, by Tim Parsons, c2009

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**Basics Product Design 01: Idea Searching**, by Bramston, Dave, c2009

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**Basics Product Design: Material Thoughts**, by Dave Bramston, c2009

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**Digital by design: crafting technology for products and environments**, by Conny Freyer; Sebastian Noel; Eva Rucki; Troika (Firm), 2010

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**Sketching user experience: getting the design right and the right design**, by Buxton, William, 2007

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## Further reading (7 items)

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**Creating the perfect design brief: how to manage design for strategic advantage**, by Phillips, Peter L., 2012

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**The human-computer interaction handbook: fundamentals, evolving technologies, and emerging applications**, by Julie A. Jacko, 2012

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**Preparing and delivering technical presentations**, by Budinski, Kenneth G.; Knovel (Firm), c2005

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**Maya 8: the complete reference**, by Tom Meade; Shinsaku Arima; MyiLibrary, 2007

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**Rapid prototyping**, by Gebhardt, Andreas; Knovel (Firm), 2003

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**The design of everyday things**, by Norman, Donald A., 2002, c1988

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**The art of innovation: lessons in creativity from IDEO, America's leading design firm**, by Kelley, Tom; Littman, Jonathan, 2002

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